

The **spatial view** contains every object on the Web that the user has ever interacted with. Older objects are farther away.

Objects are visual representations of resources on the web. They can be people (circles), places (rounded rectangles), or things (hexagons).

The **history stack** fills in from top to bottom with objects the user has recently put away.

The **corners** provide quick ways to filter the spatial view by people, places, and things, or to search for something specific.

The **shelf** is a collection of objects put there by the user, and serves as a longer-term mechanism for quick access to objects.

The **frame** runs along the edges of the screen, but only when the user asks for it.

The **user stack** fills in from bottom to top with objects placed there by the user, and serves as a temporary storage area for objects the user may want to return to.

Clusters are usually created by the browser, which groups objects according to their semantic similarity or the user's patterns of use.

Everything in Aurora can be **grabbed**, manipulated, pushed, pulled, picked up, and put down.

The **wheel** curves away from the user along the bottom edge of the screen, and contains all the objects the user has active.

